Applied Category Theory for Scientists: compositional knowledge representation

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Knowledge syntax/medium	Reasoning engine		
Mathematical equations	Computer algebra		
Vectors/embeddings	Deep learning		
Formal logic	Auto. theorem proving		
Scientific papers	Human intuition		
Scripts/software	Running the code		
("the model is the code")			

X Inference not automatable, doesn't scale well, or error-prone. CT facilitates separating a simple graphical syntax (easily reasoned) about) + giving it semantics in a richer mathematical framework.

Example of inference: constrained Rxn networks

We can represent chemical reaction networks via an alternative graphical syntax called *Petri nets*. This allows for declaring and enforcing certain high-level constraints using very basic tools, which would not be straightforward with traditional syntax.



A very general algorithm (homomorphism search) can be implemented just once and applied to this kind of graph to check/enforce these constraints. It also has many other applications.

Category theory is a field of math that studies structure. When we model real-world domains using categories, basic constructions of CT very often correspond to useful operations with elegant implementations.

Example Type system



"Two types of reactions, bimolecular or unimolecular. Each reaction requires a 'reactive' species"

Multiphysics solvers specified via diagrams, generate programs which solve PDEs on meshes



Rewriting systems, specified diagramatically

Х



Example rewrite rule (LIR) applied to a state G



Negative application conditions capture more complex logic, still within a graphical language



✓ Avoid introducing errors when redoing one's mathematical model, in code ✓ Governing equations and boundary conditions can be depicted diagramatically ✓ This allows sophisticated manipulation / construction of multiphysics \checkmark We can check when one diagram has the same solutions as another, symbolically

Declarative language for meaning-preserving data migrations



	A Rxn rev	$\begin{array}{c} & rds \\ & from \end{array}$ $\begin{array}{c} \hline from \end{array}$ $\begin{array}{c} Data \ Integrit \\ A_1: \ rev \ . \ from \\ A_2: \ rds \ . \ from \\ A_3: \ rev \ . \ rev \end{array}$	RxNet <u>y Constraint</u> a = from a = idRxNet = id _{Rxn}	<i>N</i> S(laps betw chemas w induce da migratic program	veen vhich ata on os.
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rds r	RxNet <i>net</i>]		Wate	erSplitRxns	



✓ Declarative language for a very broad type of program. No code needs to be written! ✓ Rewrite systems easier to debug than OOP code - rules are just graphs that can be analyzed independently.

 \checkmark CT rewriting naturally gives us provenance and one implementation works over a broad class of data structures (data structure is an input *parameter*).

 \checkmark We can perform migrations on our rules when our assumptions change.



✓ Mathematically-rigorous data migration induced by high-level schema maps. \checkmark Data sharers can equip data with constraints; restrict misuse by data receivers. ✓ Constraints from data receivers filter data that doesn't meet this specification.

✓ Declarative language for specifying and executing the exploration of model spaces ✓ Provenance of model components aids analysis and comparison of resulting models ✓ Flexible, generic tools for combining smaller model spaces into larger ones